

Les ombres portées

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THE CREATION OF SHADOWS

photographies exhibition based on the show *Natchav*

The exhibition

It took three years to produce the show *Natchav*.

This exhibition presents a collection of drawings and photographs that retrace the journey of this adventure — from the conception of the story to the creation of the sets.

The first phase of conception is collective and includes the development of:

- the scenario;
- the storyboard, which allows for the first imagining of a montage of images and thereby the sets and puppets for each scene;
- sketches to set the visual style: as the puppets are made by several people, a model is chosen for the different characters and sets in order to create an overall visual coherence;
- notes and cues for the various musical moods.

The second phase of production is divided based on each individual's talents: scenery and puppet design and construction, electrical expertise for the inventing and manufacturing of torches and other lighting systems, musical composition, design and production of sound effects, costumes, sound and light play.

Sketches and preparatory drawings are made for each puppet. A prototype, usually made of paper or thin cardboard, is then constructed to ensure that its manipulation mechanisms and shadow renderings work properly.

These prototypes are validated collectively before the final production phase during which stronger materials (plastic, wood, metal) are used.

Once the sets and puppets have been built, the focus then turns to stagecraft: puppet manipulation, acting, musical composition, lighting, narration and staging.

Technical information

The exhibition consists of 22 panels printed on 40 cm x 60 cm sheets of foam board. It is intended for indoor use only.

These very light panels are generally glued to the walls with patafix (which leaves no marks). They are also equipped with eyelets and can be hung on walls or suspended from above.

The venue where the exhibition is to be held must have a presentation area equipped with an appropriate lighting system. If the venue does not have enough hanging space, the exhibition's size can be reduced.

Set up and dismantling of the exhibition:

The panels are brought by the company with the sets for *Natchav* and delivered at the time of offloading. The installation of the exhibition is made during the second phase of the set up.

The dismantling of the exhibition is made in parallel the breaking down of the show in order for the panels to be loaded-in with the show's scenery and equipment.

The company is responsible for setting up and dismantling the exhibition.

Cost:

The exhibition is free of charge.

List of exhibition panels

On the following pages, you may discover the different panels of the exhibition. Each page of this document represents one panel of the exhibition.

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④ LE CAMION DANS LA RUE

- VUE INTÉRIEUR
- ARRIVÉE SUR LA PLACE
- ARRIVÉE AUTRES CAMIONS



⑤ DÉCHARGEMENT

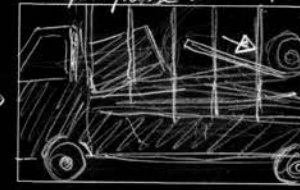
- camion mobile
- la bâche se lève



LUM. FIXE

⑤ DÉCHARGEMENT

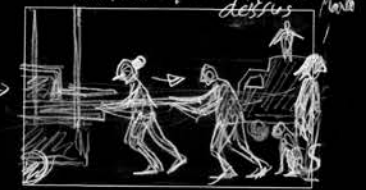
- camion mobile
- des structures sont enlevés + gros plan perso 1er plan qui passe.



LUM. FIXE

⑤ DÉCHARGEMENT

- 2 bathyngues déchargent
- Singes
- arrière plan camion + perso dessus



TRAVELING LUM. + ZOOM (A VOIR)

P.2

⑥ ARRIVÉE DES PICS

⑦ FACE A FACE

- GROSSE MARIONNETTE
- jeux d'expressions



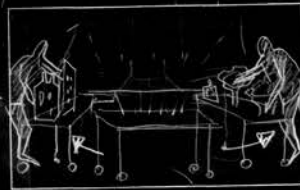
TRAVELING sur les flics



(VOIR GESTE REJUS)

CHAPITRE 2 | CHASSÉ À LA PÉRIPHÉRIE

① DE PLACEMENT VERS LA PÉRIPHÉRIE



(effet de la ville qui s'éloigne et la périphérie se rapproche) A TESTER

② BALADE EN TERRE P.3

- Découverte du nouveau décor
- déception de la troupe



- TRAVELING
- = entrepôt/usine
- = déchetterie
- prison

③ PINCES

- 2 bathyngues enfoncent les pincés
- décor place montage



LUMIÈRE MOBILE ? + ZOOM

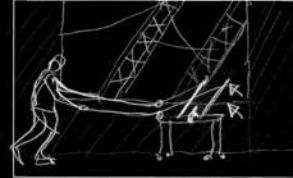
④ GRANDS MÂTS

- PERSO Pousse le MÂT
- GROS PLAN
- A CÔTÉ de la place



④ GRANDS MÂTS

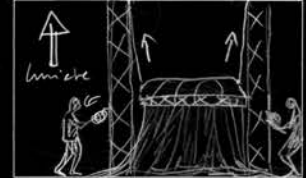
- MANIP À VUE
- du manipulateur lève les 2 MÂTS SUR LA PLACE



(option on voit les mâts en ombres)

⑤ LA TOILE

- sur la place
- début de la toile hissage



A VOIR SI LA TOILE fonctionne en ombre TRAVELING lumière

P.4

⑤ LA TOILE

en haut du MÂT



↑ TRAVELING et son sur MARCO singe. (pdt ce temps on fixe la toile aux poteaux ext.)

⑤ VUE D'ENSEMBLE

CHAPITEAU MONTÉ.



DÉZOOM + BALADE à l'intérieur du chapiteau

⑥ CASSE-CROÛTE



TRAVELING ARRIVÉ SUR le Campement.

⑦ PRÉPARAT. PARADE P.5

- décor caravane
- PERSO qui met son masque



TRAVELING SUR CARAVANE ext. TYPÉ NAT CHAV SUR Caravan

CHAPITRE 4 ARRIVÉE EN PRISON

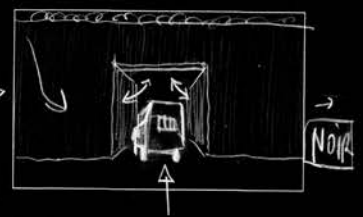
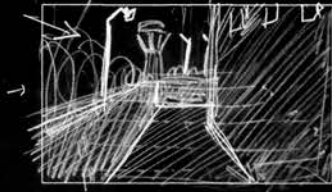
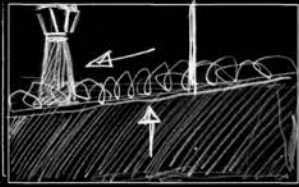
① MVT lumière encadrée

① MVT. lumière façade

P.9

① la prison

① MARCO ARRIVE en prison portes sont ouvertes et se referment



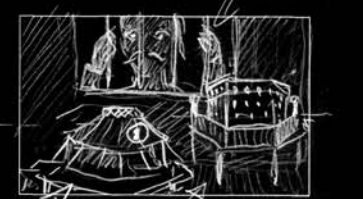
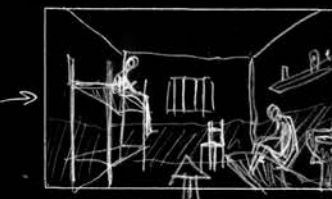
② ENTRÉE DANS LA CELLULE
porte cellule s'ouvre puis entrée ds la cellule vis° Sub. Marco.

② lumière avance ds la cellule jusqu'aux barreaux

③ MARCO vaux barreaux

④ MARCO voit la représentation

P.10



ombres des numéros sur la table
de l'œil sur scène

CHAPITRE 5

JOURNÉE en prison.

② LA RONDE MATIN

③ DÉROULE JOURNÉE

③ - LOOSE

P.11

① MARCO se réveille à travers l'œilleton qui s'ouvre.

- le mâton peut se tourner (silhouette double) et avancer
- regarda ds plusieurs œilletons

- OËIL



œilleton s'ouvre et se ferme.

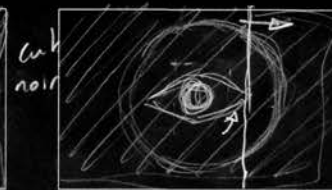
lum. avancée ds le couloir

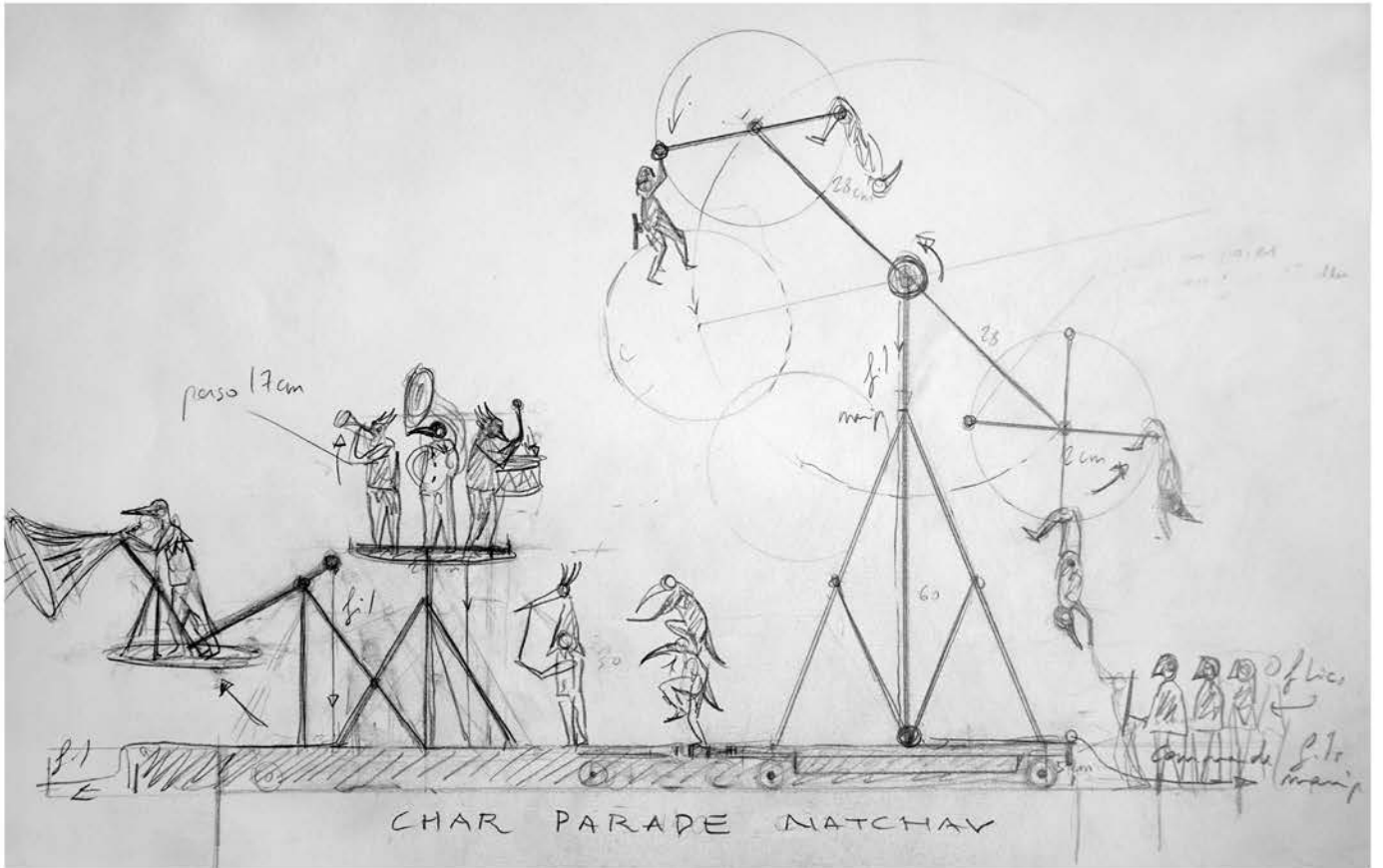
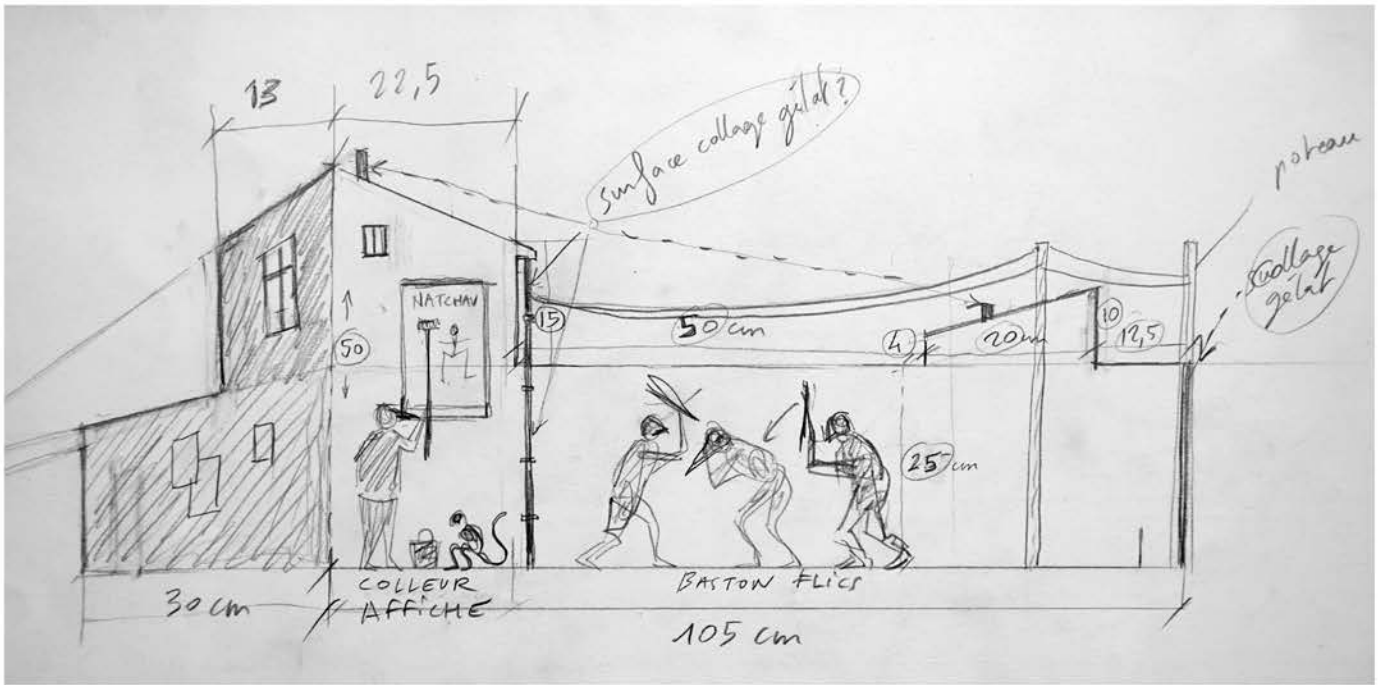
③ - CAFÉ LOOSE

③ - OËIL

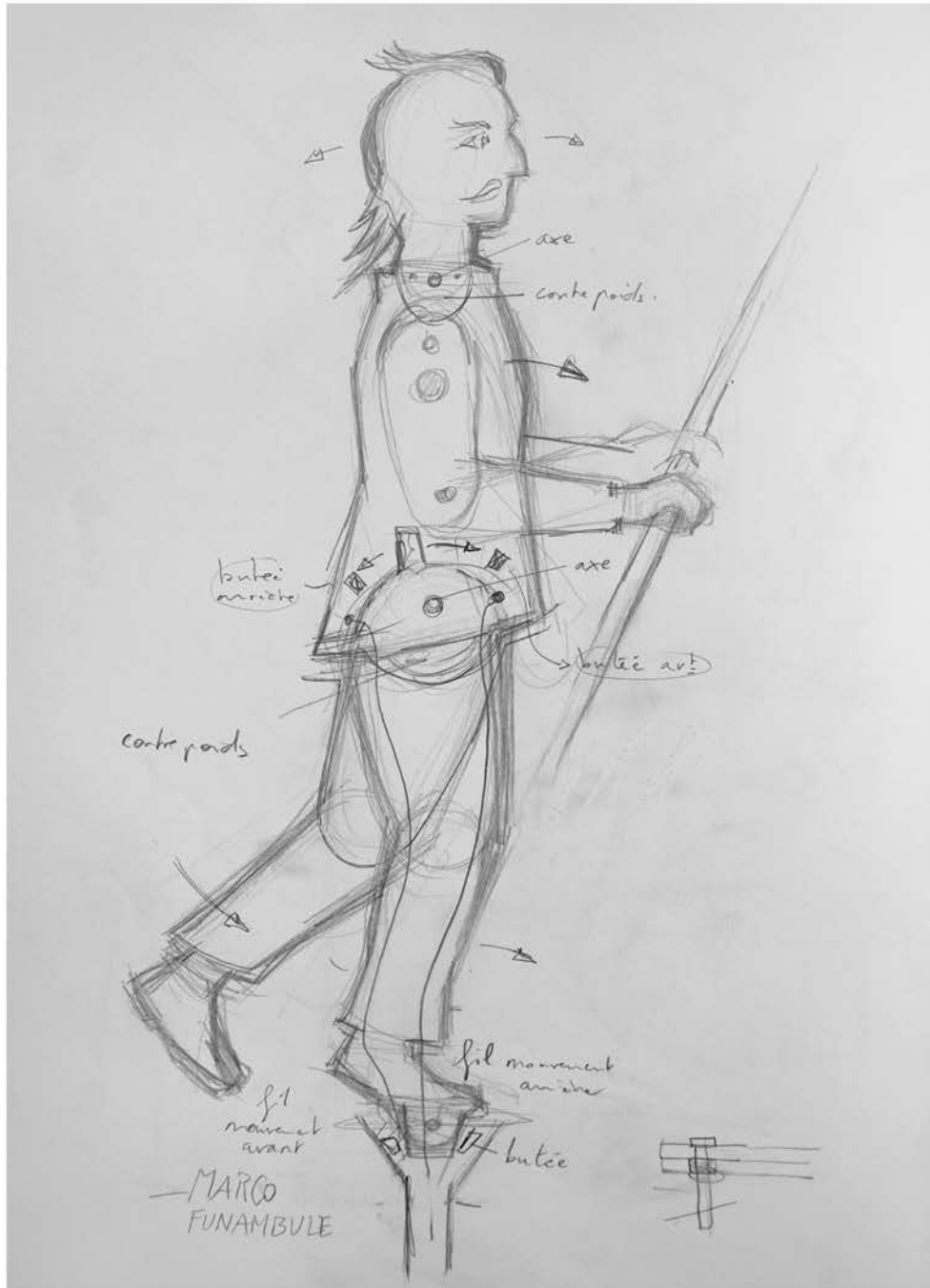
③ - CHIOTTE.

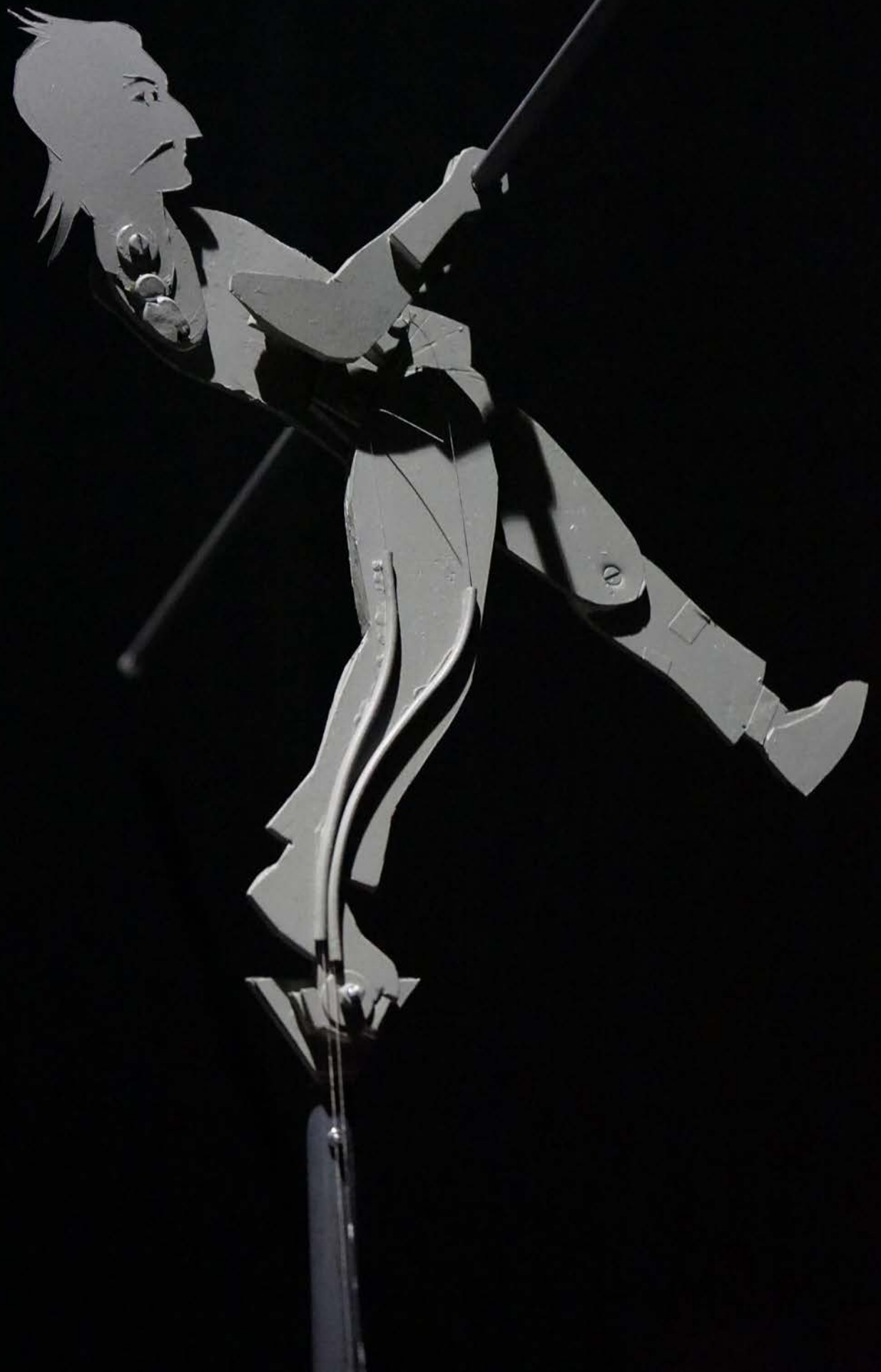
③ ÉQUILIBRE P.12

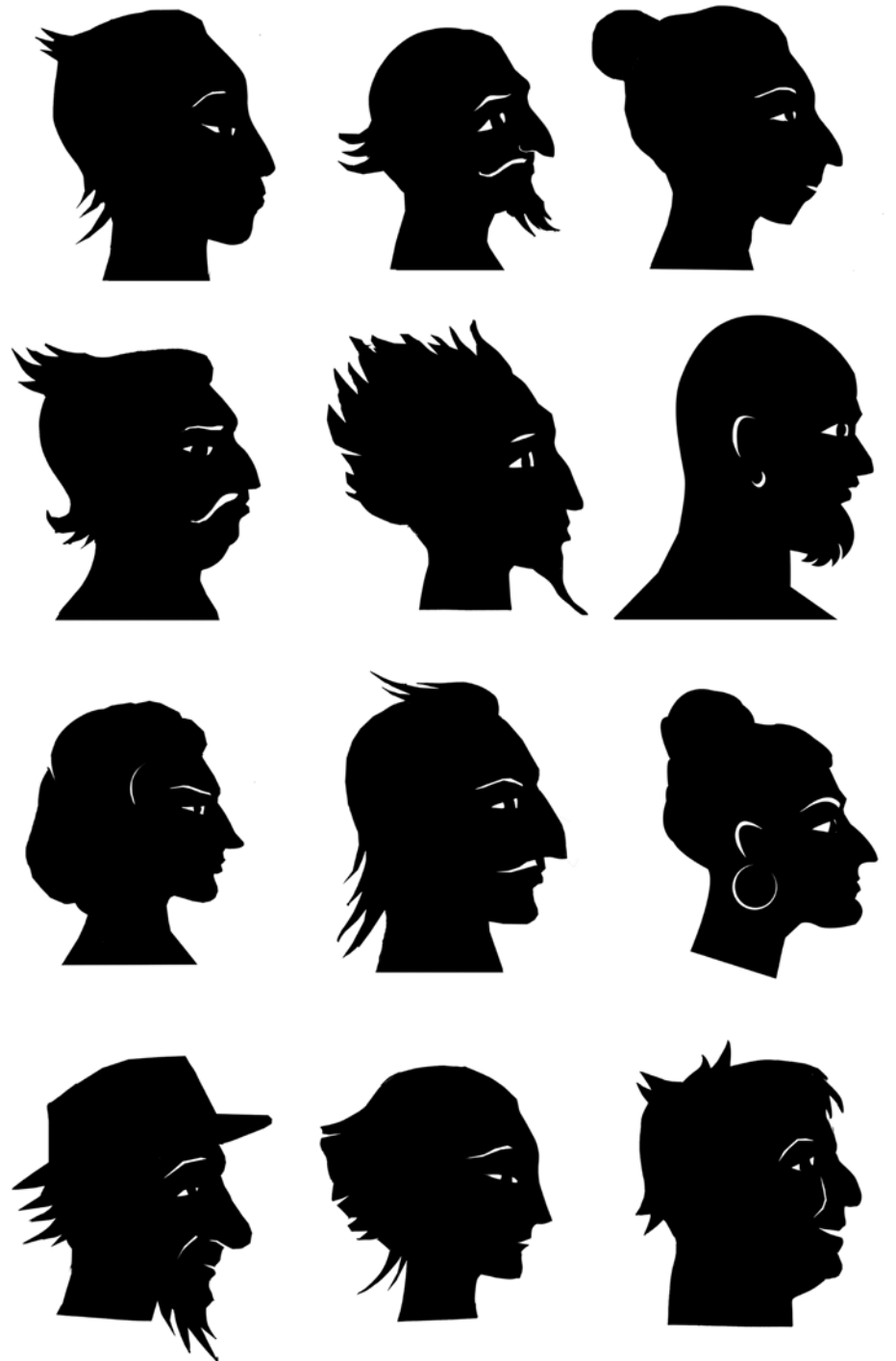


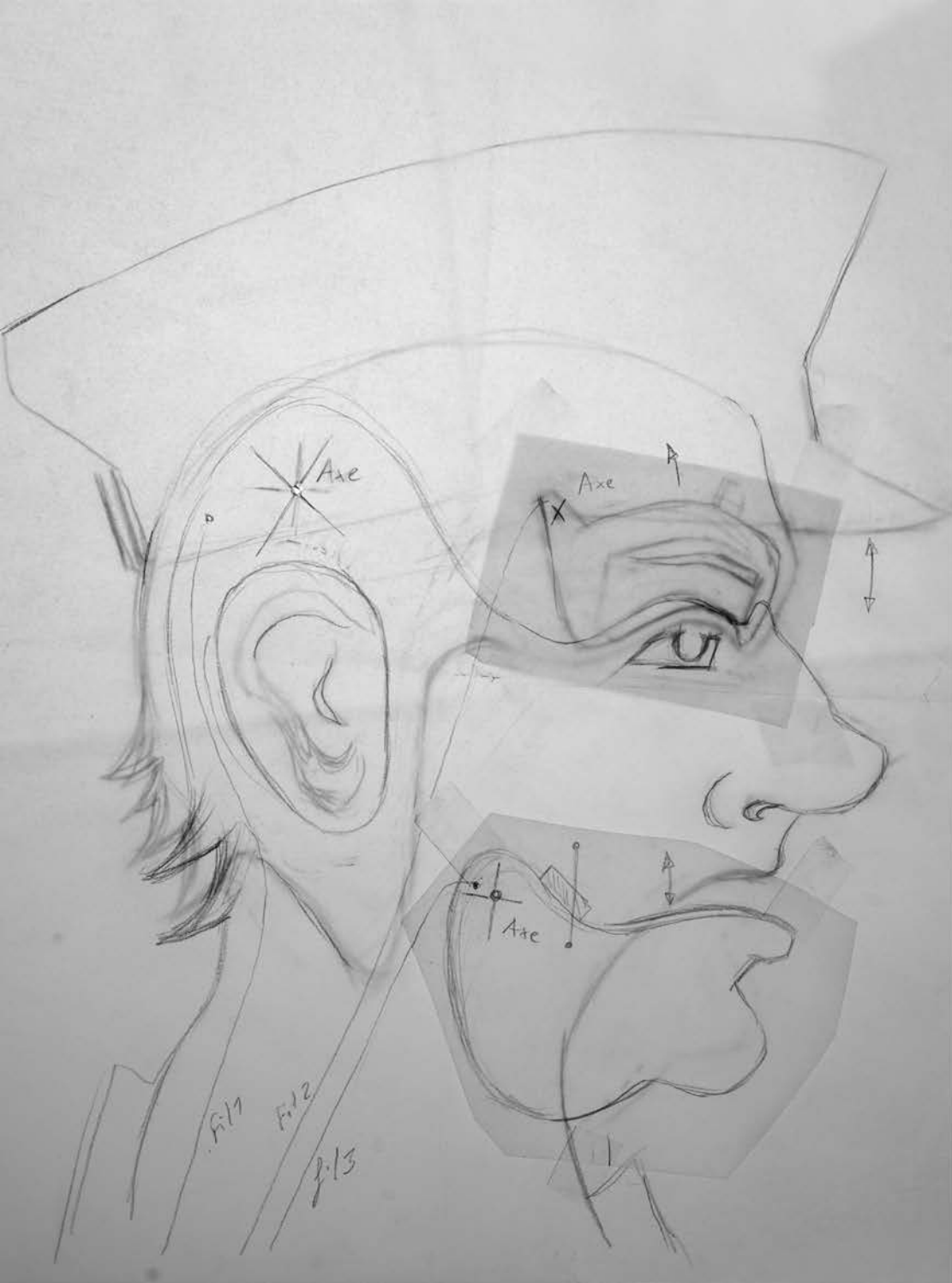


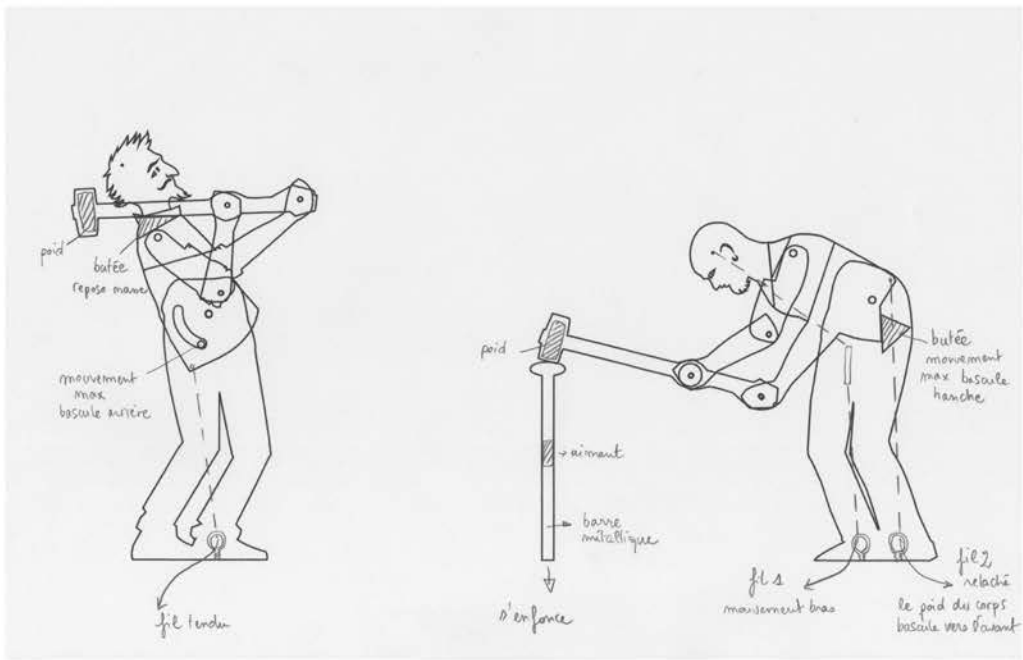
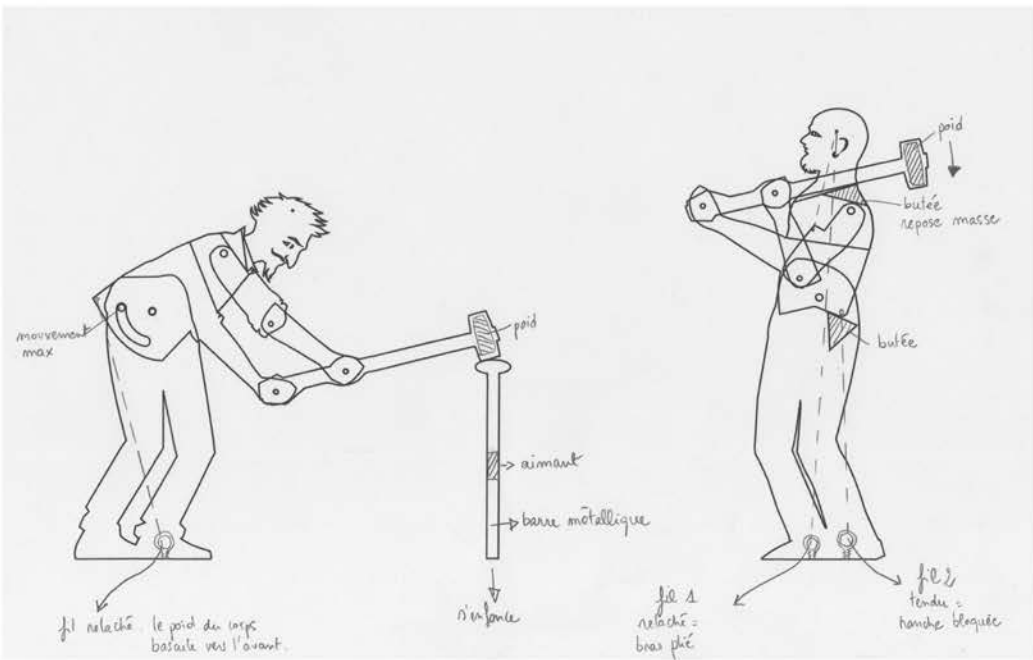
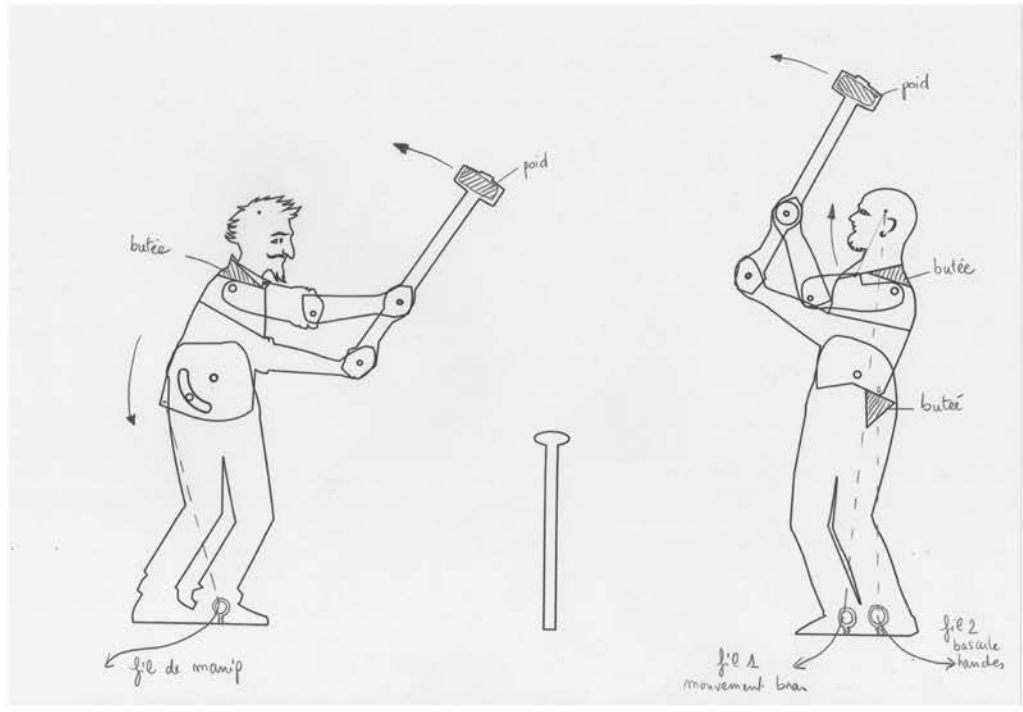
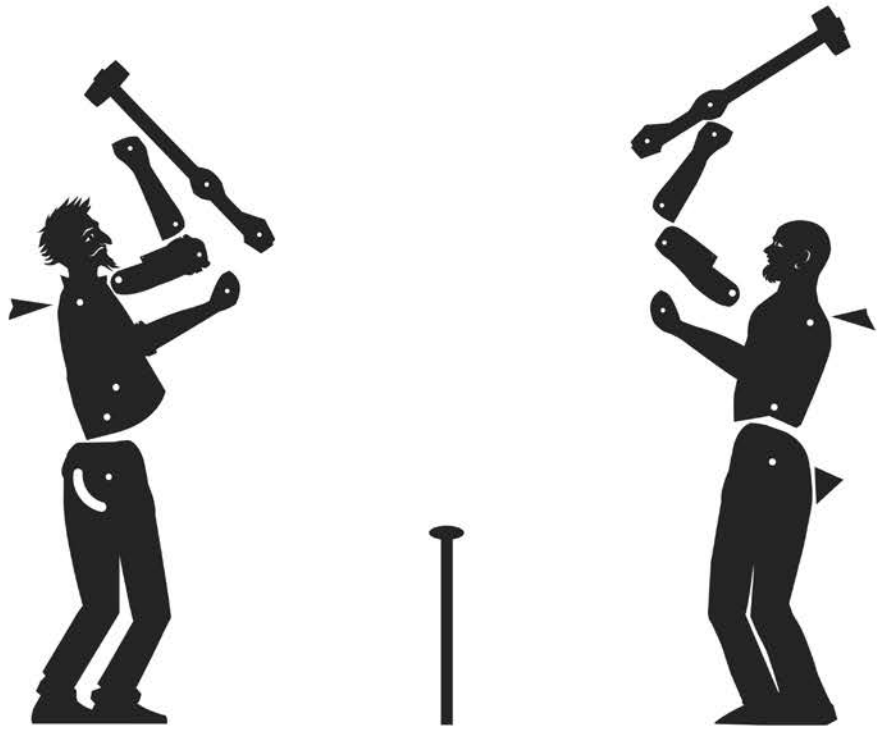




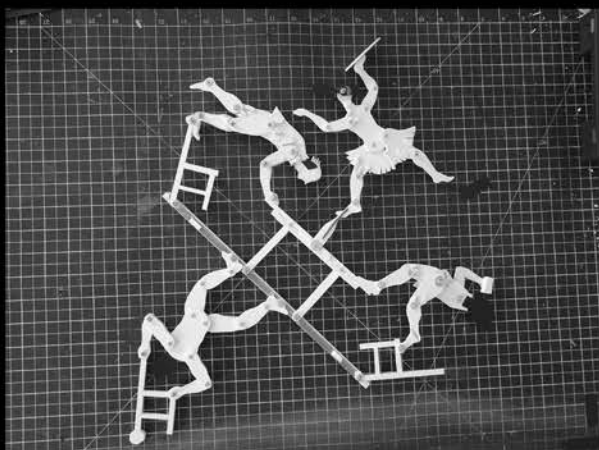
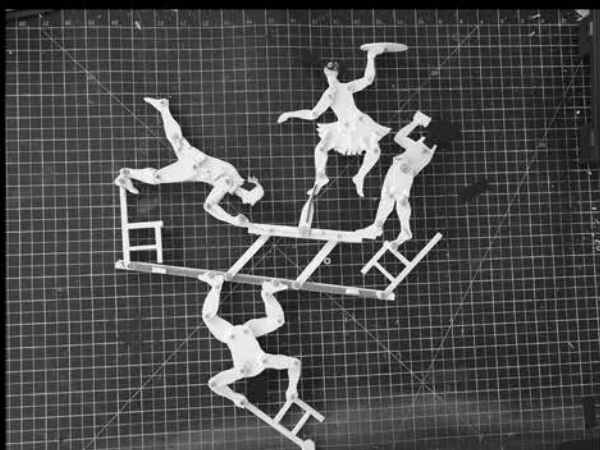
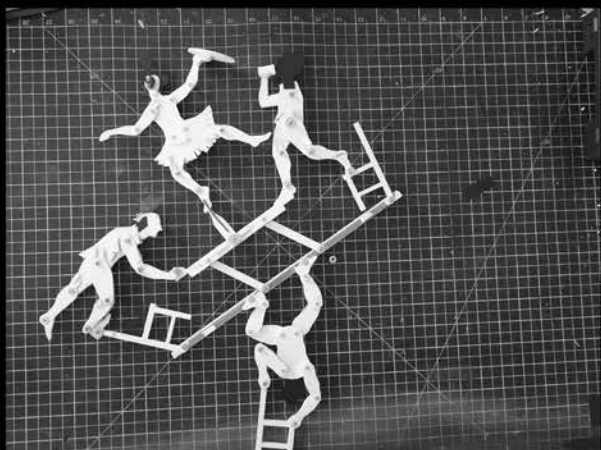
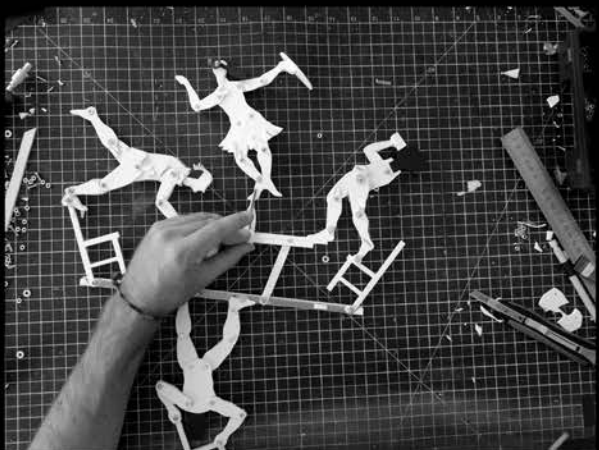
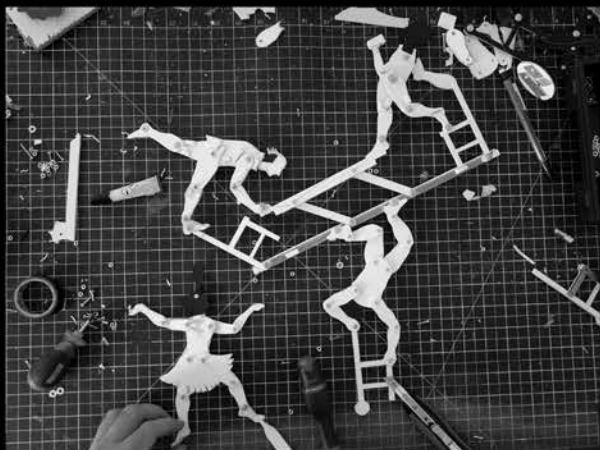
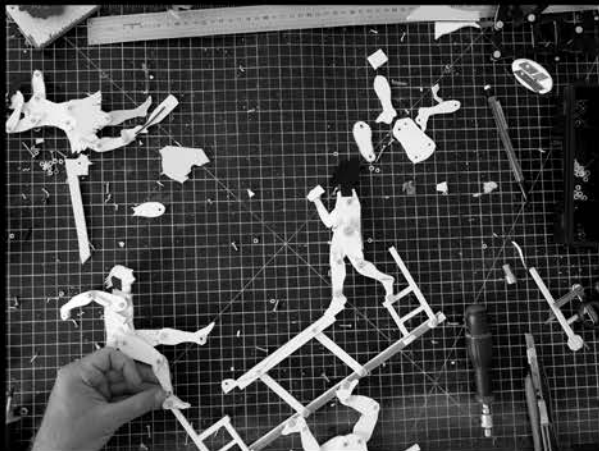






















* COSTUMES PARADE ET CIRQUE



EROL



devant



dos

JEAN



devant



dos

Séline



devant



dos

FLORENCE
+ OLIVIER



devant



dos

Simon



devant



dos

MARGOT



CLAIRE



FLORENCE



EROL



FRED



Christophe



